Rambo



,, *Live for nothing or die for something. Your call*. ,,

Alignment : Chaotic Good Race : Human Class : Gunslinger , Soldier

1.M72 LAW Bazooka - deals 50 damage to a single target and 25 damage to all other enemies,may only be used once per game.

2.M60E3 Heavy Machinegun - deals 35 damage to a single target.

3.Adrenaline Rush - When activated Rambo may instantly use one other ability he has not used previously during this Round it is expended.Also all damage he would take during this round he takes at the end of the Round.Shield

4.Survival Knife - deals 20 damage or 30 if Stealthed when it was used. Hits First(before all other attacks) if used from Stealth.

5.Stalk - Rambo enters Stealth(he may not be targeted by attacks) he remains in Stealth untill he makes an attack.

6.Compound Bow - Choose one -a) Rambo Fires a regular arrow,dealing 20 damage or 30 if used from Stealth.This does not break Stealth.

b) Rambo fires an explosive arrow, dealing 40 damage to a single target and 20 damage to all other enemies.This version of the ability can only be used once per game.

Ultimate - Rambos Rage: 2.+3.+6. Rambo deals damage to all enemies equal to the current damage on him and all of his allies.(If Rambo is at 20HP he deals 80 damage).